

Area Race

Number of Players: 2

Materials: 2 dice, gameboard, and a crayon per player

Directions: Each player rolls the dice. A player outlines and colors a rectangle on the gameboard to match the cubes. Ex. if you roll a 4 and 5= 4 x 5 rectangle or a 5 x 4 rectangle. The player writes the number of squares (area) in the center of the rectangle. A player loses a turn when he rolls and cannot fit his rectangle on the gameboard. Game is over when neither player can draw a rectangle. Winner is the player with the most squares colored on the gameboard.

